

# Weapons

Weapons are crafted tools designed for combat or destruction. These are some of the most resource-intensive recipes on the table.

Recipe	Description	Materials	Craft Time
<b>C4</b>	Remote explosive device	10 Junk, 5 Plastic, 3 Microchip, 15 Silver Ore, 7 Emerald Ore, 10 Platinum Ore, 1 Arapaima	20 s
<b>RPG-7</b>	Rocket-propelled grenade launcher	20 Junk, 5 Plastic, 15 Copper Ore, 15 Gold Ore, 15 Mythril Ore, 10 Platinum Ore, 8 Emerald Ore	30 s
<b>EMP Nade</b>	Disables electronic devices in range	5 Junk, 1 Carbon, 5 Microchip, 10 Bronze Ore, 10 Silver Ore, 3 Emerald Ore, 5 Platinum Ore	15 s
<b>Nitroglycerin</b>	Highly explosive liquid compound	7 Junk, 7 Plastic, 3 Nitric Acid, 10 Silver Ore, 3 Emerald Ore	15 s

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