

# Craft Time & Staying Near the Table

## Craft Time

Each recipe has its own craft time. The fastest recipes take **3 seconds** (Lockpick, Tinned Tuna, Copper Wire) and the slowest take **30 seconds** (RPG-7, OP Fishing Rod, Turf War). Craft time for every recipe is listed in the Recipes chapter.

## Distance Requirement

You must remain within **200 units** of the Crafting Table for the entire duration of the craft.

When the timer ends, the server checks your position:

- **Within 200 units:** craft succeeds and the item is delivered.
- **Too far away:** all materials and money are fully refunded and you receive the chat message *"You moved too far from the crafting table! Materials returned."*

You can always **cancel** the craft early if you need to move. See the [Outputs & Cancelling](#) page for details.